

On the Use of the Negation Map in the Pollard Rho Method

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Study the negation map in practice when solving the elliptic curve discrete logarithm problem over prime fields.

Cryptography

- The Suite B Cryptography by the NSA allows elliptic curves over prime fields only.
- Solve ECDLPs fast \rightarrow break ECC-based schemes.

Using the (parallelized) Pollard ρ method

- 79-, 89-, 97- and 109-bit (2000) prime field Certicom challenges
- the recent (2009) 112-bit prime field ECDLP

have been solved.

Textbook optimization: negation map ($\sqrt{2}$ speed-up)
(not used in any of the prime ECDLP records)

The Elliptic Curve Discrete Logarithm Problem

Let p be an odd prime and $E(\mathbf{F}_p)$ an elliptic curve over \mathbf{F}_p . Given $\mathbf{g} \in E(\mathbf{F}_p)$ of prime order q and $\mathbf{h} \in \langle \mathbf{g} \rangle$ find $m \in \mathbf{Z}$ such that $m\mathbf{g} = \mathbf{h}$.

Believed to be a hard problem (of order \sqrt{q}).

Algorithms to solve ECDLP:

Baby-step Giant-step, Pollard ρ , Pollard Kangaroo

Basic Idea

Pick random objects: $u\mathbf{g} + v\mathbf{h} \in \langle \mathbf{g} \rangle$ ($u, v \in \mathbf{Z}$)

Find duplicate / collision: $u\mathbf{g} + v\mathbf{h} = \bar{u}\mathbf{g} + \bar{v}\mathbf{h}$.

If $\bar{v} \not\equiv v \pmod{q}$, $m = \frac{u-\bar{u}}{\bar{v}-v} \pmod{q}$ solves the discrete logarithm problem.

Expected number of random objects: $\sqrt{\pi q/2}$

Approximate random walk in $\langle \mathfrak{g} \rangle$.

Index function $\ell : \langle \mathfrak{g} \rangle = \mathfrak{G}_0 \cup \dots \cup \mathfrak{G}_{t-1} \mapsto [0, t-1]$

$$\mathfrak{G}_i = \{ \mathfrak{x} : \mathfrak{x} \in \langle \mathfrak{g} \rangle, \ell(\mathfrak{x}) = i \}, \quad |\mathfrak{G}_i| \approx \frac{q}{t}$$

Precomputed partition constants: $f_0, \dots, f_{t-1} \in \langle \mathfrak{g} \rangle$

With $f_i = u_i \mathfrak{g} + v_i \mathfrak{h}$.

r-adding walk	$r + s$-mixed walk
$t = r$	$t = r + s$
$\mathfrak{p}_{i+1} = \mathfrak{p}_i + f_{\ell(\mathfrak{p}_i)}$	$\mathfrak{p}_{i+1} = \begin{cases} \mathfrak{p}_i + f_{\ell(\mathfrak{p}_i)}, & \text{if } 0 \leq \ell(\mathfrak{p}_i) < r \\ 2\mathfrak{p}_i, & \text{if } \ell(\mathfrak{p}_i) \geq r \end{cases}$

[Teske-01]: $r=20$ performance close to a random walk.

The Negation Map

[Wiener, Zuccherato-98]

Equivalence relation \sim on $\langle g \rangle$ by $p \sim -p$ for $p \in \langle g \rangle$.

Instead of searching $\langle g \rangle$ of size q search $\langle g \rangle / \sim$ of size about $\frac{q}{2}$ for collisions.

Advantage: Reduces the number of steps by a factor of $\sqrt{2}$.

Efficient to compute: Given $(x, y) \in \langle g \rangle \rightarrow -(x, y) = (x, -y)$

[Duursma, Gaudry, Morain-99], [Gallant, Lambert, Vanstone-00]

For Koblitz curves the Frobenius automorphism of a degree t binary extension field leads to a further \sqrt{t} -fold speedup.

Negation Map, Side-Effects

Well-known disadvantage: as presented no solution to large ECDLPs

Well-known disadvantage: fruitless cycles

$$p \xrightarrow{(i,-)} -(p + f_i) \xrightarrow{(i,-)} p.$$

At any step in the walk the probability to enter a fruitless 2-cycle is $\frac{1}{2r}$
[Duursma, Gaudry, Morain-99] (Proposition 31)

Negation Map, Side-Effects

Well-known disadvantage: fruitless cycles

$$\mathbf{p} \xrightarrow{(i,-)} \sim(\mathbf{p} + \mathbf{f}_i) \xrightarrow{(i,-)} \mathbf{p}.$$

At any step in the walk the probability to enter a fruitless 2-cycle is $\frac{1}{2r}$
[Duursma, Gaudry, Morain-99] (Proposition 31)

2-cycle reduction technique: [Wiener, Zuccherato-98]

$$f(\mathbf{p}) = \begin{cases} E(\mathbf{p}) & \text{if } j = \ell(\sim(\mathbf{p} + \mathbf{f}_j)) \text{ for } 0 \leq j < r \\ \sim(\mathbf{p} + \mathbf{f}_i) & \text{with } i \geq \ell(\mathbf{p}) \text{ minimal s.t. } \ell(\sim(\mathbf{p} + \mathbf{f}_i)) \neq i \bmod r. \end{cases}$$

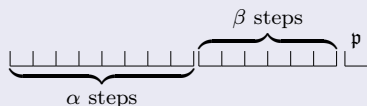
once every r^r steps: $E : \langle \mathbf{g} \rangle \rightarrow \langle \mathbf{g} \rangle$ may restart the walk

$$\text{Cost increase } c = \sum_{i=0}^{r-1} \frac{1}{r^i} \text{ with } 1 + \frac{1}{r} \leq c \leq 1 + \frac{1}{r-1}.$$

Dealing With Fruitless Cycles In General

[Gallant, Lambert, Vanstone-00]

Cycle detection



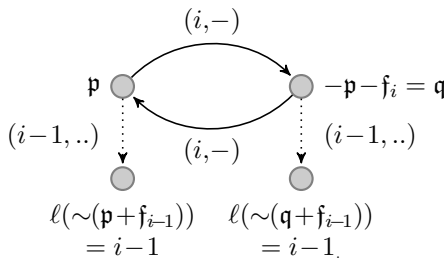
Compare p to all β points. Detect cycles of length $\leq \beta$.

Cycle Escaping

Add

- $f_{\ell(p)+c}$ for a fixed $c \in \mathbf{Z}$
 - a precomputed value f'
 - $f''_{\ell(p)}$ from a distinct list of r precomputed values $f''_0, f''_1, \dots, f''_{r-1}$
- to a representative element of this cycle.

2-cycles When Using The 2-cycle Reduction Technique



Lemma

The probability to enter a fruitless 2-cycle when looking ahead to reduce 2-cycles while using an r -adding walk is

$$\frac{1}{2r} \left(\sum_{i=1}^{r-1} \frac{1}{r^i} \right)^2 = \frac{(r^{r-1} - 1)^2}{2r^{2r-1}(r-1)^2} = \frac{1}{2r^3} + O\left(\frac{1}{r^4}\right).$$

4-cycle Reduction

$$p \xrightarrow{(i,+)} p + f_i \xrightarrow{(j,-)} -p - f_i - f_j \xrightarrow{(i,+)} -p - f_j \xrightarrow{(j,-)} p.$$

Fruitless 4-cycle starts with probability $\frac{r-1}{4r^3}$.

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Extend the 2-cycle reduction method to reduce 4-cycles:

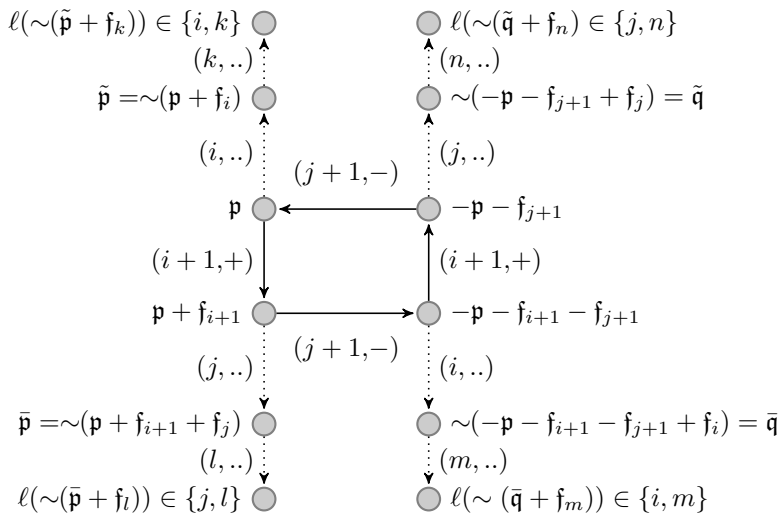
$$g(p) = \begin{cases} E(p) & \text{if } j \in \{\ell(q), \ell(\sim(q + f_{\ell(q)}))\} \text{ or } \ell(q) = \ell(\sim(q + f_{\ell(q)})) \\ & \text{where } q = \sim(p + f_j), \text{ for } 0 \leq j < r, \\ q = \sim(p + f_i) \text{ with } i \geq \ell(p) \text{ minimal s.t.} \\ & i \bmod r \neq \ell(q) \neq \ell(\sim(q + f_{\ell(q)})) \neq i \bmod r. \end{cases}$$

Disadvantage: more expensive iteration function: $\geq \frac{r+4}{r}$

Advantage: positive effect of $\sqrt{\frac{r-1}{r}}$ since

$$\text{image}(g) \subset \langle g \rangle \text{ with } |\text{image}(g)| \approx \frac{r-1}{r} |\langle g \rangle|.$$

Example: 4-cycle With 4-cycle reduction



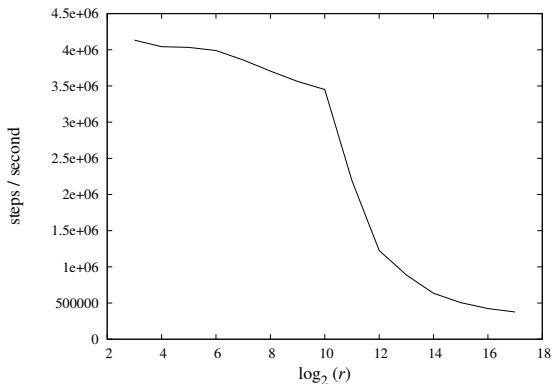
$$\frac{r-1}{4r^3} \text{ reduced to } \geq \frac{4(r-2)^4(r-1)}{r^{11}}$$

Large r -adding Walks

- Probability to enter cycle depends on the number of partitions r
- Why not simply increase r ?

Large r -adding Walks

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- Why not simply increase r ?



- Practical performance penalty (cache-misses)
- Fruitless cycles still occur

Recurring Cycles

Using

- r -adding walk with a medium sized r **and**
- $\{ 2, 4 \}$ -reduction technique **and**
- cycle escaping techniques

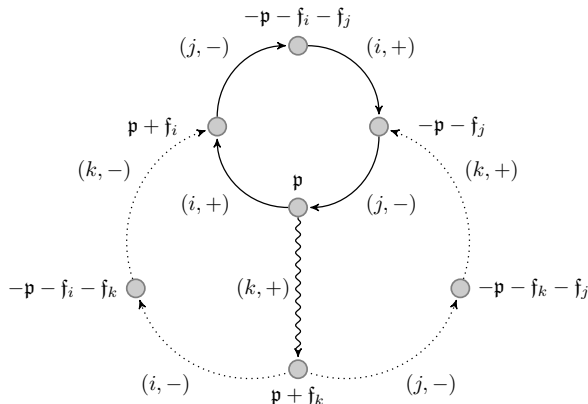
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Dealing With Recurring Cycles

Reduce the number of fruitless (recurring) cycles by using a mixed-walk

- a cycle with at least one doubling is most likely not fruitless
- doublings are more expensive than additions

Use doublings to escape cycles, eliminates recurring cycles.

$$\bar{f}(p) = \begin{cases} \sim(p + f_{\ell(p)}) & \text{if } \ell(p) \neq \ell(\sim(p + f_{\ell(p)})), \\ \sim(2p) & \text{otherwise,} \end{cases}$$

$$\bar{g}(p) = \begin{cases} q = \sim(p + f_{\ell(p)}) & \text{if } \ell(q) \neq \ell(p) \neq \ell(\sim(q + f_{\ell(q)})) \neq \ell(q), \\ \sim(2p) & \text{otherwise.} \end{cases}$$

Experiments @ AMD Phenom 9500

	$r = 16$	$r = 32$	$r = 64$	$r = 128$	$r = 256$	$r = 512$
Without negation map						
	7.29: 0.98	7.28: 0.99	7.27 : 1.00	7.19: 0.99	6.97: 0.96	6.78: 0.94
With negation map						
just g	0.00: 0.00	0.00: 0.00	0.00: 0.00	0.00: 0.00	0.04: 0.01	3.59: 0.70
just \bar{e}	3.34: 0.64	4.89: 0.95	5.85: 1.14	6.10: 1.19	6.28: 1.23	6.18: 1.21
f, e	0.00: 0.00	0.00: 0.00	1.52: 0.30	5.93: 1.16	6.47: 1.27	6.36: 1.25
f, \bar{e}	3.71: 0.72	6.36: 1.24	6.50: 1.27	6.57: 1.29	6.47: 1.27	6.30: 1.25
g, e	0.00: 0.00	0.01: 0.00	4.89: 0.96	6.22: 1.22	6.23: 1.22	6.05: 1.19
g, \bar{e}	0.76: 0.15	5.91: 1.17	6.02: 1.18	6.25: 1.23	6.13: 1.20	6.00: 1.18

Conclusions

Using the negation map optimization technique for solving prime ECDLPs is useful in practice when

- $\{ 2, 4 \}$ -cycle reduction techniques are used
- recurring cycles are avoided; e.g. escaping by doubling
- medium sized r -adding walk ($r = 128$) are used

Using all this we managed to get a speedup of at most:

$$1.29 < \sqrt{2} (\approx 1.41)$$

More details and experiments in the article.

Future Work

Better cycle reduction or escaping techniques?

Faster implementations?

Can we do better than 1.29 speedup?